Lecture 1 - January 7

<u>Syllabus</u> <u>Introduction to the Course</u>

Solving Problems via Data Structures

Course Learning Outcomes (CLOs)

CLO1 Instantiate a range of standard abstract data types (ADT) as data structures.

Satisfy the properties of the ADT.

CLO3 Apply best practice software engineering principles in the design of new data structures.

CLO4 Demonstrate the ability to reason about data structures using contracts, assertions, and invariants.

CLO5 Analyse the <u>asymptotic</u> run times of standard operations for a broad range of common data structures.

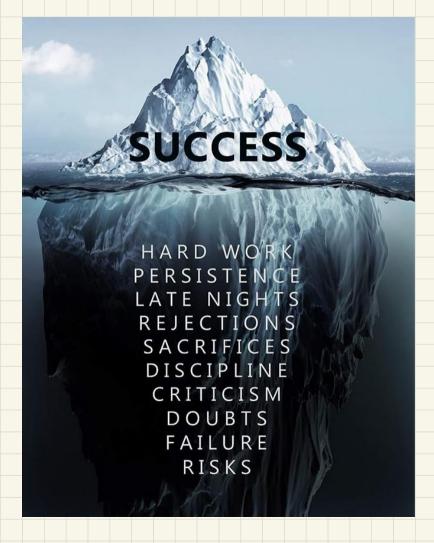
CLO6 Select the most appropriate data structures for novel applications.

(Xxm Written Test - m-person ~ Senction spect-fic ~ eclass (th-person) - 3 hours - mostly written guestions. ~ multiple thotice questions (one or more owner answers) Programming Tests 1. example usages of methods 7. metal to be intemplete Garler C - test & Tests. Jack
- model
- sempty Ly you're expersed:

(1) not to make your code

work only for starter tests.

The additional tests.



General Tips about Success

Source: https://a.co/d/aQ13fR1

A Searching Problem

```
ResidentRecord find(int sin) {
  for(int i = 0; i < database.length; i ++) {
    if(database[i].sin == sin) {
      return database[i];
    }
  }
}</pre>
```

